

INNOVATION AND DISRUPTION

# Lean, Open and Search-Based

*Ries · Blank · Chesbrough · von Hippel*

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PAPER 03 / 03

A Furtherance reference compendium on the intellectual traditions behind organisational design, leadership, execution, and culture.

**IN THIS PAPER**

The series closes on how innovation is actually done today – as a disciplined search under uncertainty, drawing on ideas from outside the firm and from users themselves. The question it answers: given that most innovation attempts fail, what methods and sources reliably improve the odds?

Ries and Blank recast the startup as a search for a business model, validated by experiment; Chesbrough opens innovation beyond the firm's own R&D; von Hippel shows that users, not just manufacturers, are a major source of innovation.

**Eric Ries** *The Lean Startup*, 2011*Validated learning under uncertainty***CORE THESIS**

A startup is an **experiment** under extreme uncertainty. Progress is **validated learning** – run **build-measure-learn** loops with a **minimum viable product** to test the business model before scaling, and decide whether to **pivot or persevere**.

**FRAMEWORK**

| Idea                   | Meaning                                                |
|------------------------|--------------------------------------------------------|
| Build-measure-learn    | Turn ideas into tests, tests into learning             |
| Minimum viable product | The smallest experiment that yields validated learning |
| Innovation accounting  | Measure real progress, not vanity metrics              |
| Pivot or persevere     | Change direction, or push on, based on evidence        |

**METHODOLOGY**

A practitioner methodology drawing on lean manufacturing and customer development.

**SIGNIFICANCE AND CRITIQUE**

The dominant modern startup methodology. The critique: the minimum viable product is often misapplied, and “lean” can become a slogan detached from real learning.

**Steve Blank** *The Four Steps to the Epiphany*, 2005*Customer development · search vs execution***CORE THESIS**

A startup is **not a small version of a big company**: it **searches** for a business model rather than executes a known one. Through **customer development** – and by “getting out of the building” – founders test their hypotheses against reality until they find product-market fit.

**FRAMEWORK**

| Step                    | Meaning                                             |
|-------------------------|-----------------------------------------------------|
| Customer discovery      | Test who the customer is and what problem they have |
| Customer validation     | Prove a repeatable, scalable sales model            |
| Search vs execution     | Startups search; established firms execute          |
| Get out of the building | No plan survives first contact with customers       |

**METHODOLOGY**

A practitioner framework and the intellectual foundation beneath the lean-startup movement.

**SIGNIFICANCE AND CRITIQUE**

The origin of the search-based view of startups. The critique: its vocabulary overlaps heavily with the lean-startup work it inspired.

**Henry Chesbrough** *Open Innovation, 2003*

*Innovation beyond the firm's own R&D*

**CORE THESIS**

Firms should use **external as well as internal** ideas and paths to market – **open innovation** – rather than relying solely on internal R&D. Knowledge flows both in and out, and the **business model** is what captures value from either.

**FRAMEWORK**

| Idea                          | Meaning                                           |
|-------------------------------|---------------------------------------------------|
| Closed vs open innovation     | Internal-only R&D versus porous boundaries        |
| Inbound                       | Bring external ideas and technologies in          |
| Outbound                      | License or spin out internal ideas others can use |
| Business model captures value | Openness needs a model to monetise it             |

**METHODOLOGY**

Research on corporate R&D and the changing economics of knowledge.

**SIGNIFICANCE AND CRITIQUE**

Reframed corporate innovation toward openness. The critique: it is not universally applicable, and openness raises real appropriability concerns.

**Eric von Hippel** *Democratizing Innovation, 2005*

*User and lead-user innovation*

**CORE THESIS**

**Users, not just manufacturers, are a major source of innovation.** “Lead users” – ahead of the market and benefiting strongly from a solution – often innovate first, and can be systematically identified and tapped. Much innovation is free and user-driven.

**FRAMEWORK**

| Concept              | Meaning                                               |
|----------------------|-------------------------------------------------------|
| User innovation      | Users create solutions manufacturers later adopt      |
| Lead users           | Ahead of the trend, with high benefit from solving it |
| The lead-user method | Systematically find and learn from lead users         |
| Sticky information   | Need-knowledge is costly to move from user to maker   |

**METHODOLOGY**

Empirical research on the sources of innovation across many industries.

**SIGNIFICANCE AND CRITIQUE**

Overtaken the manufacturer-centric view of where innovation comes from. The critique: some sectors are far more user-driven than others.

**Synthesis**

| Theorist          | Focus  | Key idea                     | Contribution          |
|-------------------|--------|------------------------------|-----------------------|
| <b>Ries</b>       | Method | Build-measure-learn; MVP     | Lean startup          |
| <b>Blank</b>      | Method | Customer development; search | Search-based startups |
| <b>Chesbrough</b> | Source | Open innovation              | Ideas from outside    |
| <b>von Hippel</b> | Source | Lead-user innovation         | Ideas from users      |

**FOR THE OPERATOR**

Modern innovation is disciplined search from open sources – validated learning through build-measure-learn (Ries), the startup as a search for a business model (Blank), ideas drawn from outside the firm (Chesbrough), and from users themselves (von Hippel). For the operator: treat new ventures as experiments to be validated, not plans to be executed, and look for innovation beyond your own walls – in partners and in your most advanced users. That closes the Innovation and Disruption series, and completes the Furtherance reference library across all thirty series.